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Name _____

cs11f _____

Student ID _____

**CSE 11
Midterm
Fall 2012**

Page 1 _____ (20 points)

Page 2 _____ (17 points)

Page 3 _____ (31 points)

Page 4 _____ (15 points)

Page 5 _____ (8 points)

Page 6 _____ (20 points)

Total _____ (111 points = 105 base points + 6 points EC [$>5\%$])
(105 points = 100%)

This exam is to be taken by yourself with closed books, closed notes, no electronic devices.
You are allowed one side of an 8.5"x11" sheet of paper handwritten by you.

(Partial) Operator Precedence Table

Operators			Associativity	
!	++	-- (pre & post inc/dec)	right to left	
*	/	%	left to right	
+	-		left to right	
<	<=	>	>=	left to right
==	!=			left to right
&&				left to right
				left to right
=				right to left

1) What are the values of the indicated variables after the following code segments are executed?

```
int x = 4, y = 6, z;
boolean bool1 = !((x > 4) || (y <= 6)) == ((y <= 4) && !(x > 6));

if ( x++ >= 4 || --y <= 3 )
    z = x++ + --y;
else
    z = ++x + y--;
```

bool1 =
x =
y =
z =

```
int a = 4, b = 6, c;
boolean bool2 = !(b > 4) && (a <= 6) && (a <= 4) || (b > 6);

if ( a++ >= 4 && --b <= 3 )
    c = a++ + --b;
else
    c = ++a + b--;
```

bool2 =
a =
b =
c =

What gets printed?

```
public class While
{
    public static void main( String[] args )
    {
        final int MAX = 10, MIN = 5;
        int i = 7, j = 7;

        while ( i < MAX )
        {
            while ( j >= MIN )
            {
                ++j;
                System.out.println( i + " " + j );
                j -= 4; // j = j - 4;
            }
            i++;
            j = i;
        }

        System.out.println( i + " " + j );
    }
}
```

--

3) What output is produced by the following program?

```

1 public class Test3
2 {
3     private int a;
4     private static int b = 2;
5     private int c;

6     public static void main( String[] args )
7     {
8         Test3 ref = new Test3( 4 );

9         ref.method1( ref.a );
10    }

11    public Test3( int c )
12    {
13        this.c = c;
14    }

15    private void method1( int x )
16    {
17        int c = x--;
18        int b;

19        b = a + 2;
20        a = c + 3;

21        System.out.println( "this.a = " + this.a );
22        System.out.println( "Test3.b = " + Test3.b );
23        System.out.println( "this.c = " + this.c );
24        System.out.println( "c = " + c );
25        System.out.println( "b = " + b );
26        System.out.println( "a = " + a );
27        System.out.println( "result = " + method2( b + c ) );
28        System.out.println( "this.a = " + this.a );
29        System.out.println( "Test3.b = " + Test3.b );
30        System.out.println( "this.c = " + this.c );
31        System.out.println( "x = " + x );
32        System.out.println( "a = " + a );
33        System.out.println( "b = " + b );
34        System.out.println( "c = " + c );
35    }

36    public int method2( int x )
37    {
38        int b = x;
39        int c = this.c + Test3.b;

40        x = a = b + c;

41        System.out.println( "this.a = " + this.a );
42        System.out.println( "Test3.b = " + Test3.b );
43        System.out.println( "this.c = " + this.c );
44        System.out.println( "x = " + x );
45        System.out.println( "a = " + a );
46        System.out.println( "b = " + b );
47        System.out.println( "c = " + c );

48        Test3.b = b + 2;
49        this.c = a + c;

50        return x + 5;
51    }
52 }

```

Use the numbers below to identify various program parts.

- | | |
|----------------------------|---------------------|
| 1) local variable | 6) static variable |
| 2) instance variable | 7) formal parameter |
| 3) static method | 8) constructor |
| 4) class definition (type) | 9) instance method |
| 5) actual argument | |
-
- | | |
|----------------------------|--------------------|
| _____ main() on line 6 | _____ x on line 40 |
| _____ Test3 on line 1 | _____ b on line 4 |
| _____ method2() on line 36 | _____ c on line 39 |
| _____ Test3() on line 11 | _____ c on line 5 |
| _____ ref.a on line 9 | _____ c on line 11 |

Output

```

this.a = _____
Test3.b = _____
this.c = _____
c = _____
b = _____
a = _____
this.a = _____
Test3.b = _____
this.c = _____
x = _____
a = _____
b = _____
c = _____
result = _____
this.a = _____
Test3.b = _____
this.c = _____
x = _____
a = _____
b = _____
c = _____

```

4)

What gets printed by the following code? _____

```
int x = 12;
if ( x > 7 )
{
    x += 3; // Same as x = x + 3;
}
else
{
    x += 6;
}
System.out.println( x );
```

What gets printed by the following code? _____

```
int x = 12;
if ( x < 7 )
{
    x += 3; // Same as x = x + 3;
}
else if ( x <= 10 )
{
    x += 6;
}
System.out.println( x );
```

What gets printed by the following code? _____

```
int x = 12;
if ( x < 7 )
{
    x += 3; // Same as x = x + 3;
}
else
{
    x += 6;
}
System.out.println( x );
```

What gets printed by the following code? _____

```
int x = 12;
if ( x > 7 )
{
    x += 2; // Same as x = x + 2;
}
else if ( x >= 10 )
{
    x += 6;
}
System.out.println( x );
```

What is the output of this recursive method if it is invoked as `ref.mystery(8);`? Draw Stack Frames to help you answer this question.

```
int mystery( int a )
{
    int b = a + 2;

    if ( b <= 11 )
    {
        System.out.println( a + " " + b );
        a = b + mystery( b - 1 );
    }
    else
    {
        System.out.println( "Whoa" );
        b = a - 2;
    }

    System.out.println( a + " " + b );
    return a - b;
}
```

Output

5) Given the following definitions:

```
public interface Speakable
{
    public abstract String speak();
}
```

```
public class Thing1 implements Speakable
{
    private String str;

    public Thing1()
    {
        this.str = "Thing1";
    }

    public String speak()
    {
        return this.str;
    }

    public String doit()
    {
        return "Thing1 did it!";
    }
}
```

```
public class Thing2 implements Speakable
{
    private String str;

    public Thing2()
    {
        this.str = "Thing2";
    }

    public String speak()
    {
        return this.str;
    }

    public String doit( String s )
    {
        return "Thing2 " + s;
    }
}
```

And the following variable definitions:

```
Thing1 thing1 = new Thing1();
Thing2 thing2 = new Thing2();
Speakable speakable;
```

What gets printed with the following statements (each statement is executed in the order it appears). If there is a compile time error, write "Error".

```

speakable = thing1;
System.out.println( speakable.speak() );
System.out.println( speakable.doit() );
System.out.println( thing1.doit( "Here" ) );
speakable = thing2;
System.out.println( speakable.speak() );
System.out.println( speakable.doit() );
System.out.println( thing2.doit() );
```

What two changes/additions would be needed to the above interface and class definitions so `speakable.doit("Do it")` would compile and run for all valid assignments to `speakable`? Be specific what needs to be added to which file(s). Do not remove or change any of the existing code.

1)

2)

6) Trace the following program and specify its output.

```
public class Trace
{
    public static void main( String[] args )
    {
        foo1();
        System.out.println( "main1" );
        foo2();
        System.out.println( "main2" );
        foo3();
        System.out.println( "main3" );
        foo2();
    }

    public static void foo1()
    {
        foo2();
        System.out.println( "A" );
    }

    public static void foo2()
    {
        System.out.println( "B" );
        foo3();
        System.out.println( "C" );
    }

    public static void foo3()
    {
        System.out.println( "D" );
    }
}
```



What is the default initial value of a local variable that is defined as an int? _____

What is the default initial value of an instance variable that is defined as a boolean? _____

What is the default initial value of an instance variable that is defined as an object reference? _____

What is the default initial value of an instance variable that is defined as a double? _____

Will the following code compile? _____

If not, what change do you need to make to the method header (not the method body) so that it will compile? Explain. Be specific.

```
public boolean test( int x )
{
    System.out.println( "In test" );
    return x * x;
}
```

Scratch Paper